

# ZX Microdrive ZX Interface 1 ZX Interface 2



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Thank you Clive for the ZX Spectrum.

# SERVICINGMANUAL

# FOR

# ZX MICRODRIVE, INTERFACE 1 AND INTERFACE 2

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§ Sinclair Research Ltd	

#### SECTION 1

#### SYSTEM DESCRIPTION

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#### 1. ZX INTERFACE 1

The ZX interface 1 combines the three functions of microdrive controller, local area network and RS232 interface. Using it the Spectrum can control up to 8 microdrives; can connect up to 64 other Spectrums to form a network, and can communicate with other computers and peripheral devices via the RS232 serial data link.

ZX interface 1 also provides an extension to the Basic Spectrum software which incorporates all the microdrive, RS232 link and network functions, A block diagram of the unit is given in Figure 1.1

The circuit comprises 4 integrated circuits. These and their major functions are set out below:

- (a) IC4 oscillator for IC1,
- (b) IC3 address decoder to page ROM IC2,
- (c) IC2 ZX interface 1 ROM,
- (d) IC1 gate array controller of microdrive, RS232 serial link and network.

#### 1.1 Oscillator and Buffer IC4

- 1.1.1 IC4 is a fast CMOS integrated circuit which forms, with crystal XI, a clock oscillator for the gate array IC1. It provides a very high drive level to IC1 with a very high slew rate.
- 1.1.2 The link shown on the circuit diagram between IC1 pin 5 and capacitor C3 is included so that the circuit can accommodate, some time in the future, a self-oscillating replacement for IC1.

- 1.2 Address Decoder IC3
- 1.2.1 The function of IC3 is to enable IC1 to substitute the interface 1 ROM (IC2) for the Spectrum ROM whenever an error code is generated by the Spectrum BASIC.
- 1.2.2 In normal operation, the Spectrum program transfers to address 8 when it finds an instruction it does not recognise, and an error message is displayed on the screen. With interface 1 connected, the Spectrum software brings up all zeros on the address line inputs to IC3, forcing input pin 3 (DECODE) on IC1Jiigh. This signal sets a latch which asserts the outputs on pins 7 (ROMEN) and 6 ("RDMCS) of IC1 which enable the interface 1 ROM (IC2) and disable the Spectrum ROM, respectively.
- 1.2.3 At this time the new software examines the content of the machine stack produced by the original error indication. If it recognises one of its own instructions it takes over. If it sees a genuine error it passes control back to the Spectrum via a message on the data bus.
- 1.2.4 Transistors Q10 and Qll control the IORQ line input to the Spectrum ULA (IC1 pin 33). The IORQ line from the Spectrum CPU supplies both the interface 1 gate array IC1 and the Spectrum ULA, and is an active low signal.
- 1.2.5 When IORQ is asserted from the Spectrum, the Spectrum's own ULA may inhibit the CPU clock for several cycles. Transistor Q10 disables this action for any I/O transaction except for those during which A0 is low (i.e. I/O transactions with Spectrum ULA). This transistor is duplicated inside the Spectrum in later issues. Transistor Q11 is provided to speed up the propagation of IORQ from Z80 to Spectrum ULA. This is necessary to overcome the extra capacitance on the processor bus and particularly on IORQGE.
- 1.3 ZX Interface 1 ROM IC2
- 1.3.1 All the additional software needed to operate the interface 1 functions resides in IC2. IC2 enable is discussed in paragraph 1.2.2 above. In addition to control from IC1, the ROM may\_be disabled by a device connected to the expansion connector 01. ROMCS2 from, for example, Interface 2 connected to Jl would disable both ROM IC2 and the Spectrum ROM, via isolating diodes D10 and D9 respectively.
- 1.4 Gate Array IC1
- 1.4.1 The major functions of IC1 are to control the following:
  - (a) RS232 serial link,
  - (b) network,
  - (c) microdrive.

- 1.4.2 IC1 is clocked at 8.0 MHz from its own external crystal oscillator on pin 5, and is controlled by the Spectrum CPU which uses a standard three bus input/output arrangement. These busses are the address bus, data bus and control bus.
- 1.4.3 Address Bus. Addresses AO-A15 are decoded to select particular port or memory addresses depending on the required function. Eight of these lines are decoded in IC3 as previously discussed.
- 1.4.4 Data Bus. DQ-D7 constitutes an 8-bit bi-directional data bus used for data exchanges with the CPU or memory. Parallel data input/output on this bus is converted to/from serial data within IC1 since all input/output devices connected to IC1 are serial data devices.
- 1.4.5 Control Bus. This is a set of individual signals which organises the flow of data on the address and data busses. MREQ indicates that the address bus holds a yalid address for a memory read or write operation. The RD and WR signals indicate that the CPU wishes to read or write data to a memory location or I/O device. IORQ, the input/output request, indicates that the address bus holds a valid address for the gate array during gate array input/output operations. The \( \frac{4}{2}AIT \) signal is used to instruct the Spectrum to wait until a "looked-for signal arrives on the network.
- 1.4.6 Port Addresses. The following table sets out the port addresses and individual bits which control IC1 input/output operations. These ports and bits may be addressed in BASIC from the keyboard.

ADDRESS	PORT		BIT	7	6	5	4	3	2		0
(DECIMAL)			<\	ASB>					1	BIT	(LSB)
EF(239)	STATUS	READ					BUSY	DTR	GAP	SYNC	WRITE PROTECT
	CONTROL	WRITE	<u>C</u>			WAIT	CTS	ERASE	R/W		COMMS DATA
E7{231)	MICRO- DRIVE DATA				Accessing certainly						nost
F7(247)	RS232/ NETWORI	READ K	(R DA								NET INPUT
		WRITE		PUT)							NET OUTPUT/ RXDATA

I/O PORT ASSIGNMENTS FOR INTERFACE 1

- 1.5 RS232 Serial Link
- 1.5.1 The same pin on IC1, pin 33, is used for the network transmit data and for the RS232 transmit data. In order to select the required function IC1 uses its COMMS OUT signal, borrowed from the microdrive control when the microdrive is not being used. This signal is routed from pin 30 to the emitter of transistor Q3 and, via resistor R4, to the base of transistor Q1. When COMMS OUT is high Q3 is enabled thus selecting RS232, and when it is low Q1 is enabled selecting the network.
- 1.5.2 The RS232 link provides a signal of ±12V. This is obtained directly from the Spectrum via pin 22B on the expansion connector and the -12V is derived from the output of a charge pump, formed by diodes 01 and D2 and capacitors C1 and C2. The output may in fact fall as low as -7V but since the RS232 interface specifies -3V this is adequate.
- 1.5.3 The RS232 serial data interface can be sent 2 types of data, 8-bit binary code and 7-bit text-only information. Refer to the interface 1 manual for details. The RS232 employs 4 data and control lines as set out in the table below:

LINE	FUNCTION	IC1	PIN
Rx DATA (Receive Data)	Transmitted data.		33
Tx DATA (Transmit Data)	Received data.		4
CTS (Clear to Send)	Tells remote station that Spectrum wishes to send data.	3	34
DTR (Data Terminal Ready)	Tells Spectrum that remote station wishes to send data.		1

- 1.5.4 In operation, serial data prepared in the Spectrum is transmitted to line via transistors Q3 and Q4. These form an amplifier which produces a large voltage swing. The same circuit is used for the transmission of the CTS signal using transistors Q6 and Q5. The Tx DATA and DTR signals received from the line are fed into a terminating and clamping circuit formed by resistors R24 and R25, R28 and R29 and diodes D6 and D7. Negative excursions of signals are prevented and the signals input to IC1 are limited to +5V.
- 1.5.5 The RS232 interface is output on a 9-pin connector SKI which provides a ground signal and a pull-up signal. This allows for a high level signal to be fed back into DTR, when the remote device does not provide a DTR signal.

#### 1.6 Network

- The NET jack sockets SK2 and SK3 are connected in parallel to the NET input pin 36 on IC1. The network is common emitter in that all stations on the network can either source current into the net or be Jack plugs are used in such a way that any socket not turned off. used automatically terminates the network.
- 1.6.2 When a jack is inserted in the socket it breaks the connection to a 330n resistor, R22 and R23, disconnecting it from the circuit. With a network set up, the two end stations would be the only ones with the 330n resistors in circuit. There is therefore their combined resistance, giving a pull-down impedance of about 165n to the circuit. Zener diode Zl provides protection for NETIN by clamping pin 16 to

#### 1.7 Microdrive Control

Seven lines are used by gate array IC1 to control the input and output 1.7.1 of data to and from the microdrive. These signals are summarised in the table below.

SIGNAL	FUNCTION	1C PIN NO
ERASE	Control of erase current to microdrive.	35
R/W	Instructs microdrive to either read or write.	29
COMMS OUT	Microdrive selection. Also selects NET/RS232 when microdrive not in use.	30
COMMS. CLK	Microdrive clock.	31
WRPROT	Input which informs IC1 of the status of the write protect microswitch on the selected	
	microdrive.	32
DATA 1	Data from/to microdrive track number 1.	37
DATA 2	Data from/to microdrive track number 2.	38

- The implementation of the above signals is described in the following 1.7.2 paragraphs.
- ZX MICRODRIVE (Figure 1.3) 2.
- 2.1 The ZX microdrive is a 'floppy tape' system used to store and retrieve up to 100 k bytes of information per cartridge. It is connected to the Spectrum via ZX interface 1 and its own flexible ribbon cable, and houses all its own read/write and motor control electronics within its case. Expansion port connectors on each microdrive allow up to 8 devices to be plugged together and connected to one Spectrum computer.

- 2.2 The microdrive cartridge uses a continuous loop of 2 mm wide video tape. Data is written on two tracks using a standard stereo head arrangement and is written in bytes, one byte to each track. Data is read from the tape in the same way. Software sees the tape as one continuous track since hardware takes care of switching between tracks.
- 2.3 Although up to 8 microdrives can be connected together and controlled from 1 Spectrum, only 1 can be in use at any instant. The required microdrive and the type of operation, read or write, is selected under software control. During a read operation data is read from the selected microdrive tape. During a write operation the microdrive tape is erased before being written. The erase head is displaced from the write head and is timed by IC1 to sink current before the write head is enabled.
- Microdrives are selected using the COMMS OUT and COMMS CLK signals from IC1. Each microdrive control circuit (IC1 on the microdrive circuit diagram), contains one stage of a shift register (a flip-flop). COMMS CLK is connected to each microdrive and COMMS OUT is routed via the expansion connector to the COMMS IN pin on the next microdrive, which is the input to the shift register. To select a particular, micr-adrL^a a '1' is shifted into its shift register to give a '1' on the shift register to give
- 2.5 COMMS OUT not only feeds the next microdrive; it is used to select its own 1C internal functions and to select the LED, the motor, the erase current and the write protect for the selected microdrive. Therefore, while this signal is low the motor is disabled, the LED is off, no current can flow through the microdrive switch and therefore no erase current can flow.
- 2.6 Consider the motor drive circuit. A high on pin 20 of Id turns on Ql. This pulls the base of Q2 low turning it on and switching power to the motor. Capacitor CIO and resistor R2 time constant ensure that the motor does not cut in too quickly and damage the tape. The red indicator LED D5 is switched on at the same time. With Q2 turned on and the write protect microswitch closed, the erase head current circuit is enabled via pin 6 of the headboard connector. When the erase output is enabled on pin 35 of Id, transistor Q9 switches on and current flows in the selected microdrive erase head. Diodes D3 and D4 provide protection against reverse currents. Diodes D1, across the erase head, and 02 perform similar functions. The amount of current flowing in the erase head is limited by IC1 and is about 25 mA.
- 2.7 The write protect signal, WR PROT, on pin 32 of gate array IC1 is normally low. A selected microdrive pulls this signal high when the WR PROT microswitch is closed. When the microdrive cartridge is not present or the write protect flange is broken off this signal is low, informing the user that it cannot write.

- 2.8 During read/write operations the R/W signal on IC1 pin 23 places the selected microdrive in either the read or the write mode, and enables the read or the write amplifiers.
- 2.9 Data is recorded on 2 tracks using a standard stereo cassette head arrangement and is written in bytes, one byte to one track and the next byte to the other track. It is recovered in the same way. The tape itself is one continuous loop. Since hardware takes care of switching between tracks the software sees the tape as one double-length single track.
- 2.10 Power to the microdrive circuits has to be filtered and IC2 and capacitors C3 and C4 are used to accomplish this.
- 2.11 Consider a read cycle. In the read mode the signals appearing in the two read coils inside the heads are differentially amplified through two amplifier chains within IC1. The signals are then converted to digital form to enable logic processing. The outputs from the 2 amplifiers, in digital form are enabled into the DATA 1 and DATA 2 outputs from IC1 on pins 24 and 19. These signals are routed to the interface within the gate array via microdrive edge connector J2.
- 2.12 The signal recorded on magnetic tape is at the greatest when the rate of change of the signal imposing it was at its fastest. Therefore, when a squarewave has been written, the greatest recovered voltage is obtained on the edge of the pulse. Since the object is to produce a waveform which changes at the peaks of the recovered signal, IC1 contains amplifiers to bring the signal up to the required level, and a peak detect circuit which changes state when the input reaches its greatest level. The peak detector is followed by a hysteresis circuit which ensures that the output does not change on spurious signals.
- 2.13 The gain of the circuit should not need to be changed, as only one type of high quality video tape is used. The reproduce signal levels may be read across capacitors Cl and C2 and are typically in the order of 400 mV to 500 mV and 250 mV to 350 mV for the low frequency and high frequency signals respectively. In the record mode the modulator in IC1 converts the ones and zeros in the data into FM (frequency modulation) where there is always a transition at the beginning of the bit cell. If the data is a one there is a transition at the beginning and in the middle of the bit cell, which means essentially that the frequency doubles if the data contains ones.
- 2.14 The gain of the circuit can be adjusted if necessary by changing the ratio of resistors R9 and R8 on pins 15 and 14 of IC1.
- 2.15 Consider a write cycle. When the R/V signal from the gate array goes low the selected microdrive is placed in the write mode. This has the

effect of changing DATA 1 and DATA 2 on IC1 from outputs to inputs. These inputs are used to drive current sources for track 1 and track 2. When DATA 1 is high, for example, current is pulled in one direction through the head, when it is low current is pulled in the other direction. Writing is done with an asymmetric write current. Because the erase function is carried out with a d.c. field it is necessary to write 'harder' in one direction than in the other to overcome residual magnetism. Resistors R4 and R5 on pins 11 and 7 of IC1 are chosen to allow this action. Should a different tape be introduced or a different head type be fitted these resistors would also need to be changed.

#### 3. ZX INTERFACE 2

- 3.1 The ZX interface 2 connects directly to either the ZX interface 1 module or to the Spectrum expansion connector. It provides the interface for any joystick that has a standard 9-way D plug and enables the use of ZX ROM cartridge software. It also enables joysticks to be used with cassette-loaded programs and provides a connector for a ZX printer.
- 3.2 The interface comprises 1 printed circuit board upon which are mounted a single integrated circuit and all the input/output connectors.
- 3.3 With the interface 2 connected to either the Spectrum or interface 1 and with a ROM cartridge inserted, the ROMCS2 signal disables the Spectrum ROM and enables the Spectrum to interface with the ROM cartridge. The Spectrum CPU then uses its address, data and control busses to access the ROM via the expansion connector.
- The interface 2 ULA is a custom-built CMOS integrated circuit which plugs into the p.c.board mounted socket. Figure 1.4 gives a schematic of the device. Address bits AO. All and A12 are used to address the 2 joysticks, with IORQ and "W performing their standard control functions. Lines KI to K9 receive the control inputs from the 2 joysticks. The functions and connection details are summarised in the table below.

PIN NO.	SK3	SK4	FUNCTION
1 2 3 4	K9 K8 K6 K7	K4 K3 K1 K2	UP DOWN LEFT RIGHT
5 6	КО	K5	FIRE
8 9	0V	0V	COMMON

NOTE: Kl to K9 correspond to keyboard keys 1 to 9

The rear edge connector provides connections for a ZX Printer.

# 4. POWER SUPPLY

The Spectrum power supply is capable of driving the Spectrum, interface 1, interface 2, ZX printer and 8 microdrives at the same time.

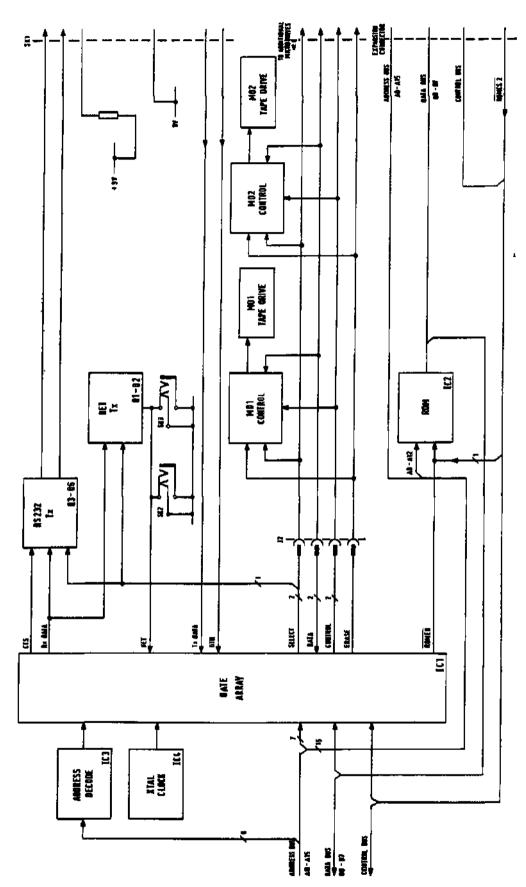
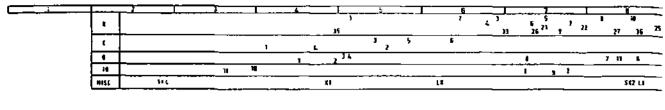
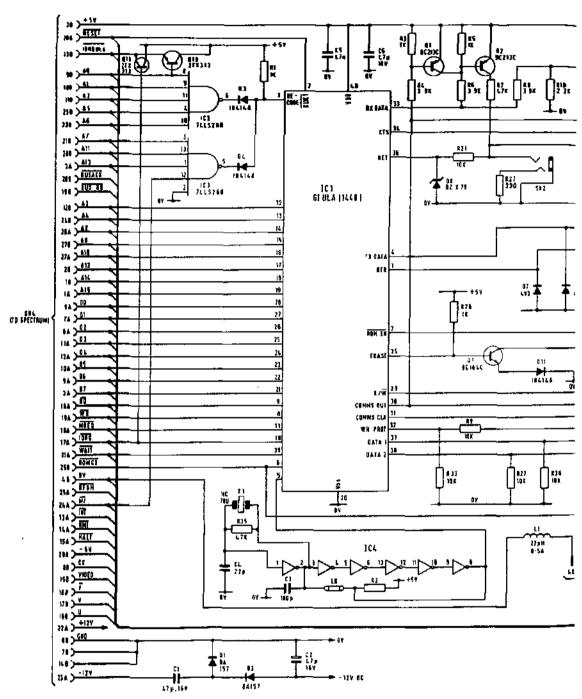
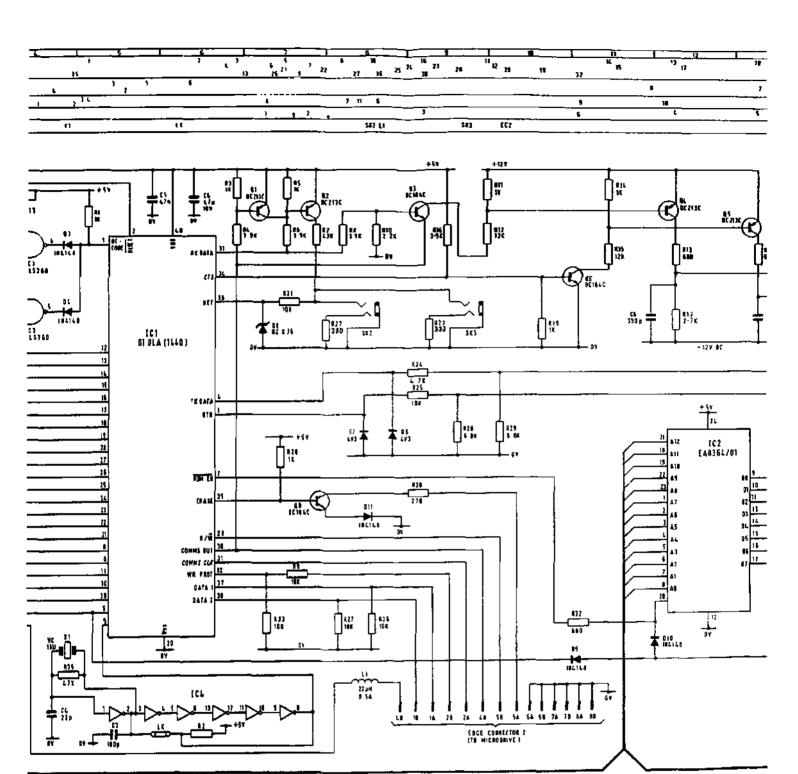


FIG 1.1 INTERFACE 1 AND MICRODRIVE BLOCK DIAGRAM





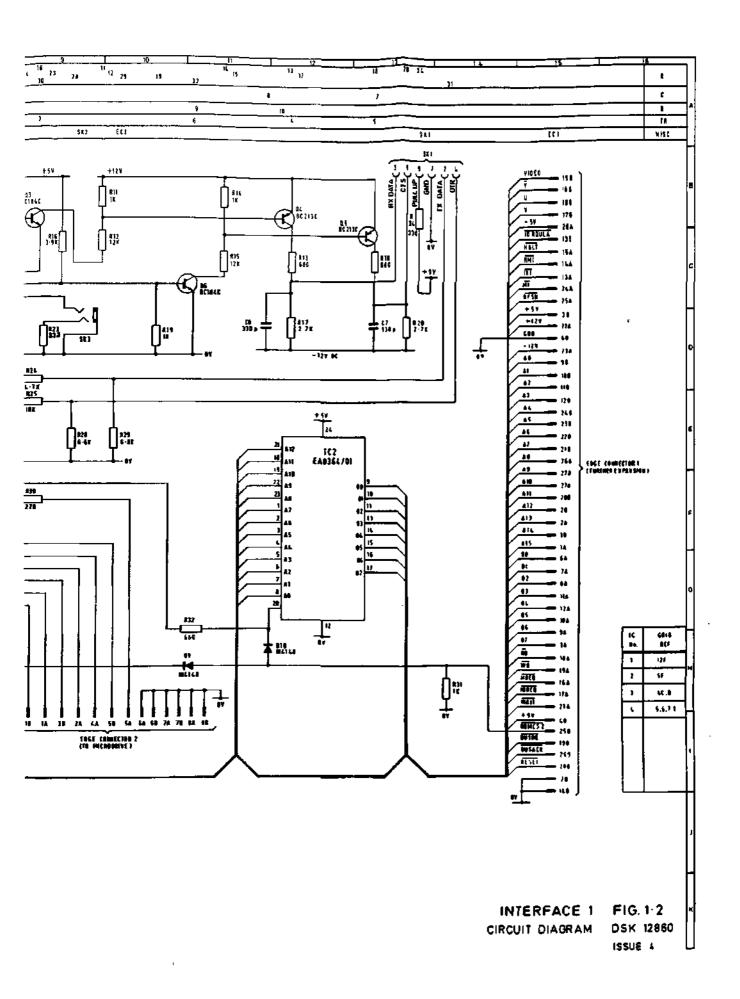


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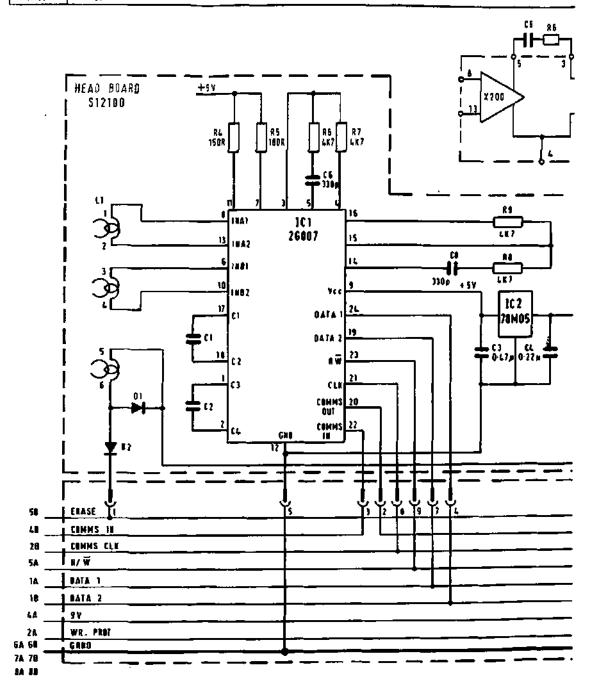
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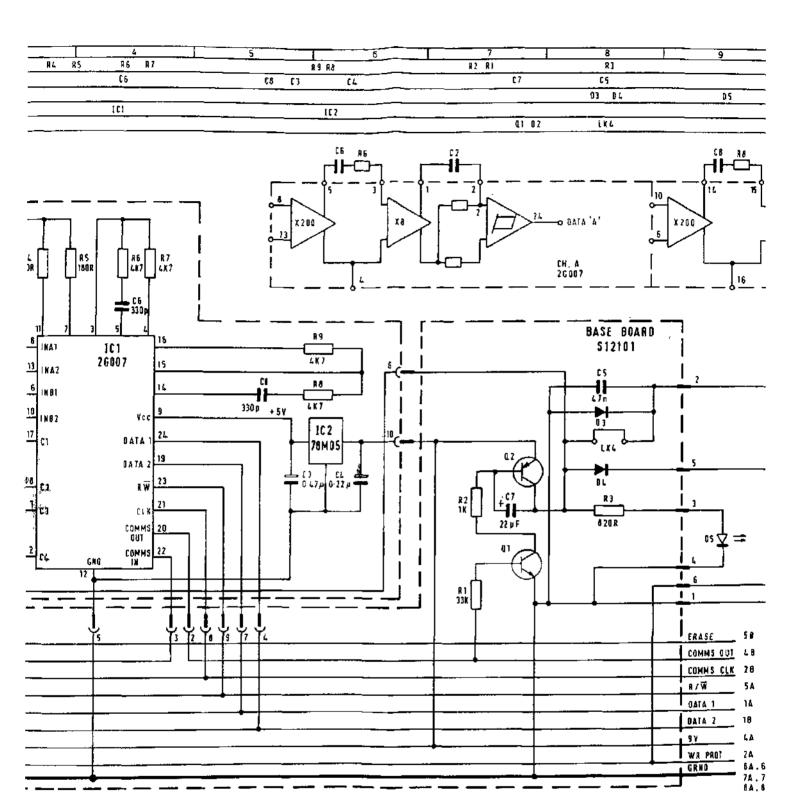
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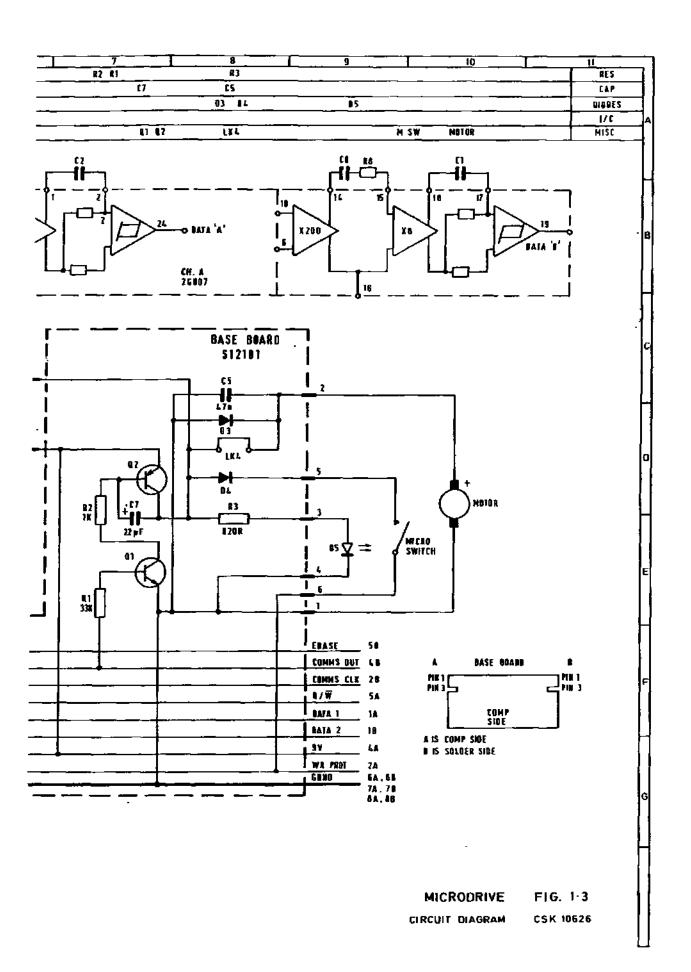
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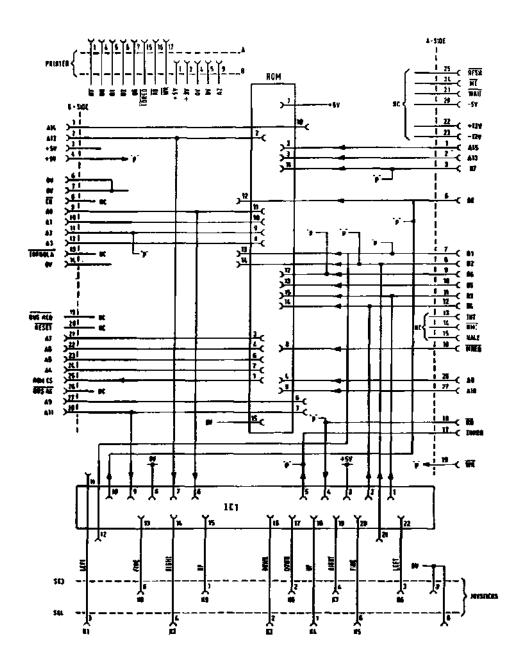


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INTERFACE 2 - CIRCUIT DIAGRAM

FIG. 1.4

#### SECTION 2

#### DISASSEMBLY/ASSEMBLY

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#### 1. INTRODUCTION

1.1 This section details the disassembly procedures for the two interfaces and the microdrive. In general the assembly procedure is the reverse of disassembly although certain precautions are included where considered necessary. The only tool reguired is a small cross-head screwdriver.

CAULION
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This equipment contains CMOS integrated circuits. All surfaces and handling devices must be properly earthed in order to avoid damage resulting from electrostatic discharge.

#### 2. ZX INTERFACE 1

- 2.1 Turn the interface upside-down and remove 5 cross-head screws securing the top cover to the base. Lift the base clear and place on one side. Remove two 5/8in self-tapping screws used to secure the interface to the Spectrum and turn the interface right-side up on a clean work surface. Remove the 2 cross-head screws securing the printed circuit board to the top cover and while restraining the edge connector, ease the top cover clear.
- 2.2 Assembly is the reverse of disassembly remembering to replace the 5/8in self-tapping screws in the recesses provided BEFORE fitting and securing the base.

## 3. ZX MICRODRIVE

3.1 Using a small blade screwdriver, carefully lift one corner of the adhesive cover trim. Having partially separated the trim from the cover remove it completely and discard. Remove two cross-head screws previously obscured by the trim and after releasing a tongue positioned along the back edge, separate the top cover from the base.

NOTE: The LED affixed to the cover is connected to the base p.c,board via flying leads. These prevent the cover and base being separated entirely.

3.2 To renew the motor assembly or components on either p.c.board it is advisable to separate the base from the head chassis and base p.c.board by preceding as follows. Remove 2 cross-head screws securing the base p.c.board to the base and a further cross-head screw, accessible on the underside of the microdrive, securing the base to the head chassis.

CAUTION	

Having removed the base, take care not to place excess strain on the flex cables linking the head and base p.c.boards.

Do not attempt to separate the head p.c. boards from the head chassis, as the read/write head alignment is critical. Special tools are needed to re-align this assembly.

- 3.3 Assembly is the reverse of disassembly taking care not to trap the flying leads between the head p.c.board and the base. After replacing the top cover, fit a new adhesive trim.
- 4. ZX INTERFACE 2
- 4.1 Turn the interface upside-down and remove 4 cross-head screws. After lifting the base clear, the p.c.board is easily separated from the top cover.
- 4.2 Assembly is the reverse of disassembly taking care to orientate the p.c.board correctly.

#### SECTION 3

#### SYSTEM TEST

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#### 1. INTRODUCTION

- 1.1 The use of the following test procedures is strongly recommended after carrying out unit repairs, thus ensuring that a once defective unit is completely operational before return to the owner. The procedures may also be used effectively during fault diagnosis {Section 4}.
- 1.2 In each instance, where the list of test equipment specifies a ZX Spectrum, or ZX Interface 1 or a ZX Microdrive, use a workshop serviceable unit, NOT one returned by the customer.

#### 2. ZX INTERFACE 1

- 2.1 The following are a number of tests to verify the operation of the various functions of the ZX Interface 1 unit. The Interface 1 should be connected to a known good ZX Spectrum or Spectrum + and a known good ZX Microdrive.
  - (a) After switch-on, key in:

PRINT p [ENTER],

which should give the message 'Variable not found1.

Then key in:

RUN [ENTER]

The message 'Program finished' should appear. This indicates that the paging mechanism is working, the ROM is functional, IC2 and IC3 are functional, and that (at least) parts of the ULA and most of the connections to the Spectrum are good. If the message 'OK' appears, this means that the ZX Interface 1 is not functioning or not connected.

(b) Key in CAT 1 [ENTER].

If the red LED on the microdrive lights and the motor spins briefly, this indicates that pins 29-32, 37 and 38 of the ULA are functioning properly.

(c) To test the RS232 and NET ports, plug into the RS232 port a D connector with pins 2 and 3 shorted together, and pins 4 and 5 shorted together. Then run the following program:

```
2 PRINT "RSDD TEST: ";
:0 OUT 239,255: 09T 247.1
20 IF 10 C4; 109 THEN 60 TO 89
30 GUT 247.0
40 TF TM LM7 LD7 THEN GG TO 99
80 PRINT "PASS 1; ";
70 GO SUB 200
SO IF NOT d THEN GO TO 99
85 OUT 239,239: GG 5UB 200
87 IF d THEN GO TG 33
90 PRINT "PASS 2": GG TO 100
33 PPINT "PASS 2": GG TO 100
33 PPINT "FAIL": $TOP
100 PRINT " NET TEST: ";
120 OUT 239,254: OUT 247.1
130 LET d=IN 247: IF INT (d/2) .d/2 THEN GO TO 99
140 OUT 247.0
150 LET d=IN 247: IF INT (d/2)=d/2 THEN GO TG 99
160 PRINT "PASS": STOP
200 LET d=IN 209: FOR i =7 TO 4 STEP -1; IF d=2 1 THEM LET d=d-2 1
220 NEXT 1: LET d=(d,7): RETURN
```

The first part of the RS232 test checks the data send/receive, and the second part checks the DTK function. If the RS232 function still does not work despite passing these two tests, the ULA must be functioning and the voltage levels between the ULA and the RS232 socket should be checked.

(d) Clock Test: Try formatting a cartridge in the ZX Microdrive. If the screen border remains black during the first part of the format, this indicates a clock problem in the Interface 1, and the crystal circuit should be examined.

#### 3. ZX MICRODRIVE

3.1 There are some basic tests that can be carried out using the following proyram. This should be run with the microdrive unit connected to a known good system.

```
6 LET ±=1
   7 PAPER 7
              CLS
 90 ECRDER 0: INK 2: PRINT AT 5.2.: "Microdrive/Interfacel tester"
100 LET a$="A": FOR 1=1 TO 8; LET a$=a$+a$. NEXT 1 101 FRINT #0; INK 6:" WRITE TEST"
10S OPEN #4; "m"; d; "Text"
110 PRINT #4; a$
120 CLOSE #4
125 PRINT #0; INK 5:" READ TEST"
130 OPEN #4: "m";d; "Te t"
140 INPUT tt4:b*
· 150 IF a$ 'b$ THEN PAPER 0: INK 7: CLS : PRINT "WRITE FAILURE": STOF
160 CLOSE #4
155 PRINT #0. INK 4:" ERASE TEST"
170 ERASE "IT.";d; "Te t"
175 CLS
130 PAPER O: INK 7, CLS : PRINT "DRIVE OF"
190 PAUSE 0: STOP
```

With a blank cartridge inserted in the Microdrive, the above program performs a simple exercise of the 'writel, 'read' 'erasel functions.

- 3.2 An indication of another class of problem can be gained from the screen during the format operation. If the screen remains white during the third stage of the format, this is a sign of noise on the write line. In this case, the motor alignment, the Microdrive ULA, or the voltage regulator should be checked.
- 3.3 The waveforms at either end of Cl and C2 are significant for fault diagnosis.

Key in:

#### OUT 239,252: OUT 239,254 [ENTER]

to set the ZX Microdrive spinning. Look at the waveform, ensuring that the oscilloscope lead is earthed on the body of the regulator. There should be packets of oscillating voltage (one long, two short), separated by quiet areas. The oscillating voltage should be about 0.5V peak-to-peak, but the important thing is that it should be consistent, and not vary. The other important parameter is the noise level in the quiet patches. This should not be more than 25mV. The best way to check waveforms is to compare with those on a known good unit.

#### 4. ZX INTERFACE 2

4.1 The most practical test for the ZX interface 2 is a functional check using a suitable ROM cartridge (e.g. Space Raiders) and a pair of industry-standard joysticks.

- 4.2 ZX Interface 2 is plugged into the ZX Spectrum and the ROM cartridge software RUN in the normal way. Provided the game employs joystick controls it is a simple matter to determine whether the game is running correctly and the UP, DOWN, LEFT, RIGHT and FIRE control switches are operational.
- 4.3 If the game does not run, suspect the ZX interface 2 p.c.board and/or edge connectors. The same applies if the joysticks are non-operational but also include a check of the 9-pin D-type connectors and possible renewal of the ULA.

SECTION 4

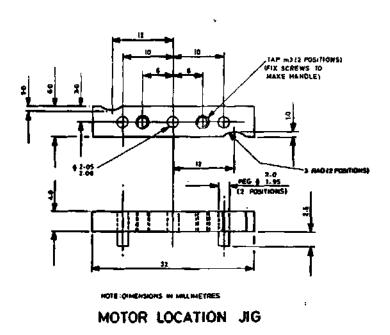
#### FAULT DIAGNOSIS AND REPAIR

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4	Repair	4.8

#### 1. INTRODUCTION

- Section 4 is intended as a guide to the fault diagnosis and repair of the ZX interface 1, ZX microdrive and ZX interface 2. It is assumed that the service engineer has a reasonable knowledge of electronic theory, servicing and fault-finding techniques and has access to the test equipment and tools required to carry out the task. The following items of test equipment and materials is the minimum 1.1 recommended:
  - (a) Oscilloscope with rise time 0.02 S/cm
  - (b) Oscilloscope probe (X10)
  - (c) Multimeter, general purpose (d) Head cleaner (Open market)

  - (e) Motor location jig as shown:

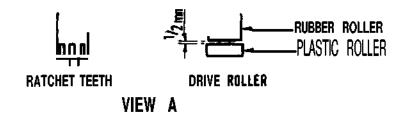


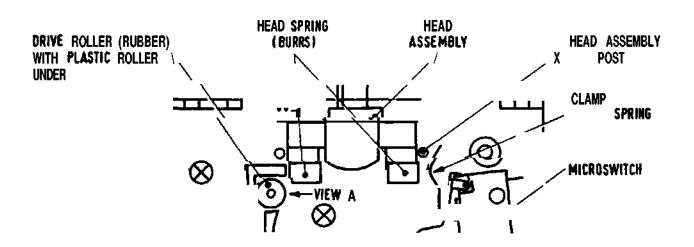
- 1.2 For details of how the ZX interfaces 1 and 2 and the ZX microdrive connect to the Spectrum and for Spectrum operating procedures, refer to the relevant manuals which accompany each unit.
- 2 MODIFICATION HISTORY
- ZX Interface 1. A small number of the EPROM version of the ZX interface 1 were produced. This version is characterised by a socket-mounted EPROM in the IC2 position and by IC3 and IC4 mounted pickaback fashion.

(	CAUTION	

This version has no keyway on the microdrive edge connector. Take care when connecting a keyway-less ribbon connector, otherwise a short-circuit could occur.

- Where Q3, Q6 and Q9 are Ferranti type BC184P, these are inserted in the opposite orientation to the pcb legend.
- 2.3 ZX Microdrive. A number of modifications have been introduced on the microdrive. These modifications and the reasons for their implementation are summarised below:
  - (a) A 22uF capacitor C7 has been added across Q2 base to collector. This allows the motor to build up to running speed, rather than change from rest to speed immediately with the possibility of damage to tape. This modification should be checked for and if necessary fitted retrospectively.
  - (b) Capacitors Cl, C2, C6, and C8 have been changed from polystyrene to ceramic axial, purely for convenience of production. The value of Cl and C2 has also been changed from 150 pF to 22() pF. This value change should be checked for and if necessary fitted retrospectively.
  - (c) A 47nF capacitor has been added between pins 9 and 12 of IC1. This is a decoupling capacitor which prevents high frequency interference.
  - (d) The microswitch positioning peg has been moved 1/2 mm towards the base edge. In early issues, the microswitch moving arm can be bent by rough use, causing incorrect switch operation.
  - (e) The ratchet roller, ratchet and ratchet-spring (Fig 4.1) have been replaced by two rollers, one rubber and one plastic, which operate more simply and economically. The ratchet is designed to stop a loop forming in the tape as the roller is turned mechanically by the action of inserting the cartridge. In the drive position the cartridge disables the ratchet.







- (f) A harder material has been used for the clamp spring. It has been found that the original material did not retain its spring and sometimes reguired to be bent back to its original position.
- (g) Where Ql is Ferranti type BC184P, this transistor is inserted in the opposite orientation to the pcb legend.
- 2.4 ZX Interface 2. No problems have to date arisen with this unit.
- 3. FAULT DIAGNOSIS
- 3.1 Techniques
- 3.1.1 In a closed loop system such as a computer, because of the interdependence of numerous component parts, fault diagnosis is not necessarily straight-forward. In addition, because of the high speed cyclic operation, interpretation of any waveforms on control, data and address lines as being valid depends to a large extent on practical experience of the system.
- 3.1.2 Since the number of discrete components is limited it is possible that the major source of faults will be within integrated circuits. However before any 1C is chanyed, waveforms and levels in the circuit must be checked. Experience has shown that the best method of initially checking waveforms and levels can be to compare with the same point in a known serviceable board. The following pages provide a basic fault-finding procedure and a list of possible faults along with suggested remedies.
- 3.1.3 As a matter of course the suspect board should be inspected for obvious faults such as burnt-out components or raised tracks. Edge connector pins should also be cleaned either with an eraser or an appropriate cleansing agent, applied with a small stencil brush and wiped clean with lint-free cloth. Pin connections should be inspected for damage.
- 3.1.4 Suspect units should be connected into the test system using workshop cables and connectors which are known to be serviceable. If a successful test result is obtained then the customer's cable/connector must be faulty.
- 3.2 Initial Checks
- 3.2.1 Before power is applied to a suspect unit a check should be made between each power rail and 0V to isolate any short circuits. Check for open circuit between 0V and the pins set out in the following table.

DEVICE	CONNECTOR	PIN NO.	OV PIN (Ground)	POWER RAIL
ZX Interface 1	SK4	3b 4b 20a 22a	6b 6b 6b	+5 V +9 V -5 V 412 V
ZX Microdrive	Edge conn.	4b	6b	+9 V
ZX Interface 2	Spectrum edge conn.	3b 4b	6b 6b	+5 V +9 V

#### 3.3 ZX Interface 1

3.3.1 With this unit connected to a known serviceable system, apply power. Carry out the checks set out in the table below to establish start conditions.

\_\_\_\_\_CAUTION\_\_\_\_\_

Do not connect interface 1 with the power ON as damage to inductance LI and the ULA may occur.

FUNCTION	CIRCUIT REE.	WAVEFORM/VOLTAGE VALUE
On board d.c.power supplies:		
+5 V	IC1 pin 40	5V d.c. ± 0.25 V - no discernable ripple.
-5 V	Pin 20a of exp. conn.	-5 V d.c.
+12 V	Rll	+12 V d.c.
-12 V	R17	- 7 V d.c.
+ 9 V.	R34	+ 9 V d.c.
Clock pulses	Id pin 5	8.0 MHz squarewave at +5 V amplitude

3.3.2 Carry out the ZX Interface 1 tests described in Section 3.2, which also gives details of fault diagnosis.

As an additional check, try loading a program from Microdrive. The following table lists possible faults and remedies.

SYMPTOM REMEDY

Software does not load

- (1) Check for low on pin 20 of IC2 and pin 6 of IC1. If high renew IC3.
  (2) Renew IC2.
  (3) Renew ULA id.

Software does not run and one of the following messages displayed:

Renew ULA IC1

File not found Microdrive not present

#### 3.4 ZX Microdrive

With the ZX microdrive connected to a serviceable system, apply power. Establish that on-board voltages are correct by carrying out the checks set out in the table below:

VOLTAGE		CIRCUIT	REF.	VOLTAGE VALUE
+5 V	IC1	Pin:	11 7 9	+5 V +5 V +5 V, no discernible ripple

+9 V Pin 10 of ribbon +9 V connector.

Perform the ZX Microdrive tests described in Section 3, para 3.1-3.2. The following table lists possible faults and remedies. For detailed diagnosis, use the test in Section 3, para 3.3, as required. 3.4.2

SYMPTOM REMEDY

Messaye Microdrive not present displayed

(1) Check and/or replace Q2.

(2) Renew IC1.

If program stops during:

Write test

(1) Check R4, R5.

(2)Renew IC1.

Read test

(1) Check Cl, C2.

Renew IC1.

(2) (3) Renew whole unit.

Message Write protect broken displayed. Check microswitch

Microdrive does not operate although selected correctly

Tape being looped out of cartridge causing jarmiing

Tight cartridge tape

Broken tape

(a) Check motor.

(b) Check microdrive mechanics for:

- Burrs on headsprings (check cartrid9e for (i) scratches).
- (n) Weak clamp spring (listen for clicks/crunch sounds).
- (iii) Correct the operation
   of the ratchet/spring assembly.

NOTE: If motor has over-heated check for buckled base plate. Renew complete microdrive unit.

Head failure

Renew complete microdrive unit.

LED failure

Renew LED (LED is push-fitted).

#### 3.5 ZX Interface 2

3.5.1 Since the ZX interface 2 comprises one integrated circuit and a number of connectors, fault finding is simple. Connect the unit to a Spectrum and connect a games ROM cartridge, two joysticks and a printer to the unit. Initiate the game and check out all functions. If a fault is found, power-down and replace IC1. Printer faults must be due to discontinuity between input and output, since pin to pin connections are used.

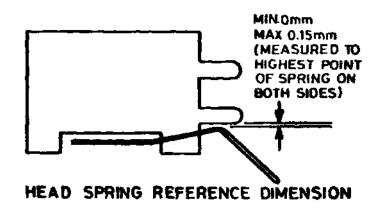
#### 4. REPAIR

- 4.1 Renewal of components should be carried out using recognised desoldering/heatsinking techniques to prevent damage to the component or the printed circuit board. General points to note are:
  - (a) The head assembly in the microdrive is the only component which MUST NOT be changed.
  - (b) When replacing the plug-in 1C in interface 2 use the correct removal and insertion tools.
  - (c) When handling ICs take normal anti-static precautions. It is recommended that only a suitably earthed, low power soldering iron be used.
  - (d) When removing a soldered-in 1C, cut each pin and remove the component before individually unsoldering each pin.
  - (e) After any component has been removed the p.c. board should be examined carefully to ensure that there are no solder 'splatters' which may cause short circuits between tracks or connector pins.
  - (f) Disassembly/assembly instructions are given in Section 2.
- 4.2 Actions to take to rectify problems encountered in the mechanical operation of the microdrive are set out in the following paragraphs.

Replace the motor as follows:

- (a) Insert the motor and loosely assemble the fixing screws.
- (b) Insert the motor location jig to position the motor.
- (c) Tighten fixing screws.
- NOTES: 1. When renewing the motor also renew the plastic and the rubber drive rollers. If the motor has a combined rubber roller and ratchet, discard complete ratchet assembly and replace with the rubber and plastic roller.

- 2. The gap between the rubber roller and the plastic roller should be 0.25 millimetre.
- (d) Perform the following motor drive test:
  - (i) With a cartridge inserted and the motor running, push the cartridge gently away from the motor drive roller until tape movement ceases.
  - (ii) Release the cartridge. It should return under the action of the clamp spring and tape movement restart without any rattling or noise. If this is not the case, then provided that the clamp spring is set satisfactorily, the head spring must be adjusted as follows. (Never adjust new type clamp spring which has a loop below chassis level).
- (e) If the motor drive test above indicates that the head spring needs adjusting, this is done as follows:
  - (i) Unscrew the motor and push the head spring downwards on each side of the head to achieve the dimension shown below.
  - (ii) Replace the motor and set its position with the motor location jig.
- 4.3 The two problems associated with faulty mechanical operation of the cartridge are burrs on the head springs and a weak clamp spring. Both faults prevent the cartridge from being firmly pushed into the drive position and can cause intermittent operation, tape-spill etc.
- 4.4 Burrs on the head springs may be filed off using a small flat instrument file. Take care not to damage the drive roller on the motor side.
- 4.5 The clamp spring may be bent back into position using a pair of bull-nosed pliers. The final position of the spring should be within the diameter of the adjacent head-assembly post.



# SECTION 5

# PARTS LIST

Sub-Section	LIST	OF		CON	TENTS		Page	No.
1	Introducti	on					5.1	
	ZX Interface	e 1	Table	5.1	PCB	Assembly	5.1	
			Table	5.2	Case	Assembly	5.4	
	ZX Microdri	ve	Table	5.3	Head	Board Assembly	5.4	
			Table	5.4	Base	Board Assembly	5.5	
			Table	5.5	Head	Chassis Assembly	5.5	
			Table	5.6	Case	Assembly	5.6	
	ZX Interfac	e 2	Table	5.7	Asser	mbly	5.6	

### 1. INTRODUCTION

The following parts tables list only those components considered practicable to renew. The microdrive record/playback is not listed neither are the side, head and ratchet springs.

TABLE 5.1 ZX INTERFACE 1 PCB ASSEMBLY

Circuit Reference	Value	Rating Tolerance	Manufacturer/ Type	Notes
CAPACITORS				
C1.C2 C3 C4 C5 C6 C7.C8	47yF 100pF 22 pF 47 nF 47UF 330pF	16V 5%, 50V 5%, 50V +80%, -20%, 50V 16V 10%, 50V	Electrolytic Ceramic Ceramic - Electrolytic 'Tayol	Axial Axial Axial Axial Axial sx±a±
COIL				
LI	22MH	0.41 A		
DIODES				
D1,D2 D3.D4 D6 to D8 D9 to D11	4.3V	500 mV	BA157 1N4148 BZX79C4V3 1N4148	Rectifier Signal Zener Signal

(continued)

TABLE 5.1 ZX INTERFACE 1 PCB ASSEMBLY (Contd)

Circuit Reference	Value	Rating Tolerar	nce	Manufacturer/ Type	Notes
INTEGRATE	D CIRCUITS				
ICI(ULA)				General Instrument/ LA15-302	
IC2(ROM)				Motorola/ SCH9288 OP	Alternative is Texas TP1S4764NLZA 62408
IC3				74LS260	
IC4				Motorola/ 74HCU04N	
RESISTORS					
RI	1KO	0.25W,	5%	Carbon	
R2 R3 R4	1KO 3K9	0.25W, 0.25W,	5% 5%	Carbon	
R5	1KO	0.25W,	5%	Carbon	
R6 R7 R8 R9 RIO	3K9 47R 3K9 10KO	0.25W, 0.25W, 0.25W, 0.25W,	52 5% 5% 5%		
RII R12 R13	1KO 12KO 680R	0.25W, 0.25W, 0.25W,	59! 5% 5%	Carbon	
R14 R15	1KO 12KO	0.25W, 0.25W,	5% 5%	Carbon	
R16 R17 R18 R19 R20	3K9 2K7 680R 1KO 2K7	0.25U, 0.25W, 0.25W, 0.25W, 0.25W,	5% 5% 5% 5% 5%	Carbon	
R21 R22 R23 R24 R25	10KO 330R 330R 4K7 10KO	0.25W, 0.25W, 0.25W, 0.25W, 0.25W,	5% 5% 5% 5% 5%	Carbon	

(continued)

TABLE 5.1 ZX INTERFACE 1 PCB ASSEMBLY (contd)

Circuit Reference	Value	Rating Toleran		Manuf Type	acturer/	Notes
RESISTORS	(contd)					
R26 R27	10KO NOT USED	0.25W,	5%	Carbon		
R28 R29 R30	6K8 6K8 270R	0.25W, 0.25W, 0.25U,	5% 5% 5%			
R31 R32 R33 R34 R35 R36	1KO 680R 10KO 330R 47KO 10KO	0.25W, 0.25W, 0.25W, 0.25W, 0.25W, 0.25W,	5% 5% 5% 5% 5% 5%	Carbon		
TRANSISTORS						
Q1 Q2 Q3 Q4 Q5				BC213C BC213C Motorola B BC213C BC213C	BC184.BC184B	or BC184C *
Q6 07	NOT USED			Motorola E	BC184.BC184B	or BC184C *
Q6 Q7 Q8 Q9 Q10 Q11	NOT USED				BC184.BC184B ZTX313 ZTX313	or BC184C * Alternative is BC183L

(NOTE: Qll fitted on later boards only)

# MISCELLANEOUS

SKI			ITT Common, Pye/ 9-way 'D' socket
SK2			Tuda/3.5mm jack socket
XI	8.0MHz	1% nominal	G English/HC18U

<sup>\*</sup> Ferranti BC184P permitted exceptionally.

TABLE 5.2 ZX INTERFACE 1 CASE ASSEMBLY

Item	De	escription		Manufactu	rer/Type
Cover Base Screw (2 of Screw (2 of Screw (5 of Ribbon Ca	off) C's off) C's ble In	sk, 4.2 mm x 5/8 sk, 4.2 mm x 3/8 sk, 4.2 mm x 1/2 terface 1 to Mic mm jack ends x	in Ig in Ig rodrive	Kenure/51 Kenure/51 Plastite Plastite Plastite Varelco Able	
Т	ABLE 5.3	ZX MICRODRIVE H	EAD BOARD A	ASSEMBLY	
Circuit Reference	Value	Rating Tolerance	Manufact Type	urer/	Notes
RESISTORS					
R4 R5 R6 to R9	150 180 4K7	0.25W, 5% 0.25W, 5* 0.25W, 5%	Carbon Carbon Carbon		
CAPACITORS					
C1 C2 C3 C4 C6	220 pF 220 pF 0.47pF 0.22uF 330 pF	2.5% 2.5% 50 V 50V 2.5%	Ceramic Ceramic Electroly Electroly Ceramic	rtic rtic	Axial Axial Axial Axial Axial
C7 C8 C9 CIO	NOT USED 330pF NOT USED 48nF	2.5% +80%,-20%, 50V	Ceramic Tayo		Axial Axial
DIODES			·		
D1 D2	-	-	1N4148 1N4148		Signal Signal
INTEGRATED	CIRCUITS				
IC1(ULA)		Ferranti/ ULA2G007			

78M05

IC2 5V

Regulator

TABLE 5.4 ZX MICRODRIVE BASE BOARD ASSEMBLY

Circuit Reference	Value	Rating Tolerance	Manufacturer/ Type	Notes
RESISTORS				
R1 R2 R3 RIO	33KO 1KO 820	0.25W, 5% 0.25W, 5% Q.25W, 554	Carbon Carbon Carbon	Link
CAPACITORS				
C5 C7	47nF 22UF	+80%, -20%, 50V -	- Electrolytic	Axial Axial
DIODES				
D3 D4	-	-	IN4148 1N4148	Signal Signal
TRANSISTORS	S			
Ql *	-	-	Motorola BC184, BC184B or BC184C	
Q2	-	-	Ferranti ZTX551	

<sup>\*</sup> Ferranti BC184P permitted exceptionally.

TABLE 5.5 ZX MICRODRIVE HEAD CHASSIS ASSEMBLY

Item	Description	Manufacturer/Type
Head Assembly.	This component must no	ot be changed.
Motor	9V, 2400 rpm, clockwiserotation	Mabuchi EG-500AD-9F
Drive Roller Plastic Roller	Smooth wall	RE components
Microswitch	-	Burgess
Screw (2 off)	C'sk,4 mm.Posidrive	M2.5
Screw (1 off)	Pan hd, 2.28 mm x 3/8 1g	Plastite

TABLE 5.6 ZX MICRODRIVE CASE ASSEMBLY

Item	Description	Manufacturer/Type
Cover	-	Kenure S12090
Base	-	Kenure S12095
Cover Trim	Spectrum Logo	James Cook S12095
LED	Red	G English/LN28PP(T)
Inner Flex	5 way x 1 in flex cable	Dean
Outer Flex	5 way x 1 1/2 in flex cable	Dean
Connector	7 way daisy-chain	Pye S12102
Screw (4 off)	Pan hd,4.2 mm x 1/4 in Ig	Plastite
Screw (1 off)	Pan hd,4.2 mm x 1/2 in Ig	Plastite
Screw (2 off)	C'sk.4.2 mm x 3/8 in Ig	Plastite

TABLE 5.7 ZX INTERFACE 2

Item	Description	Manufacturer/Type
IC1(ULA)	Integrated Circuit	MCE HT62001
SKI	28-way edge connector	Pye
SK2	15-way edge connector	Pye
SK3.SK4	9-way 'D' type connector	ITT Cannon
Upper case	-	Canton-Hill SRC126
Lower case	-	Canton-Hill SRC127
Case lid	-	Canton-Hill SRC128
Screw (4 off)	C'sk,2.9 mm x 13 mm Ig	Plastite

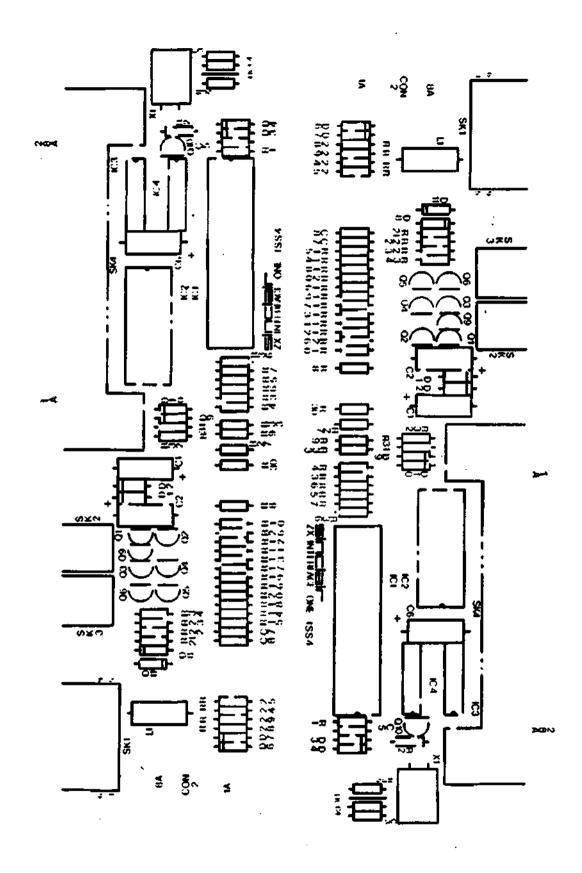
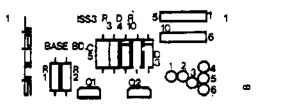


FIGURE 5.1 ZX INTERFACE I BOARD LAYOUT



# FIGURE 5.2 ZX MICRODRIVE - BASE BOARD LAYOUT

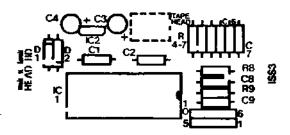


FIGURE 5.3 ZX MICRODRIVE - HEAD BOARD LAYOUT